

Environmental Design (Full English Programme)

International class with courses delivered fully in English and dual bachelor's degree in cooperation with Technological University of Dublin.

Introduction



The desire of recent generations to live and work in aesthetically pleasing environments has driven the demand for experts in the area of interior design and spatial design. The BA Design – Environmental Design, provides training and education for professionals in this niche area.

The BA Design (Environmental Design) provides students with an intensive critical, theoretical and practical foundation to the study of 3 dimensional and spatial design. Students acquire a detailed and systematic understanding of design and the design process and develop a mastery of a broad range of visualising skills, which they deploy in the generation and realisation of complex design solutions. The programme is designed to give students the ability to critically appraise and evaluate design problems and their solutions and provide them with the intellectual and technical ability required of a professional designer. Students will produce a comprehensive portfolio of creative design work and complete a major design project to a professional standard in the final year.

Career Path

Interior Design, Exhibition Design, Spatial Design, Stage Design

Course Philosophy

The degree in design is based upon an understanding of common design principles and theories. The course aims to encourage creative awareness and develop the student's ideas and skills complemented by the latest technology against the backdrop of the historical and cultural context of their chosen field of study. The ultimate aim is to produce professional autonomous designers. The degree level students work should reflect a high level of ideology and identity in contemporary society.



Aim and Learning Outcome

The aims of the BA Design (Environmental Design) are to:

- Educate designers to a committed level of excellence in interior design by stimulating high standards of intellectual and technical ability.
- Equip graduates with the appropriate skills and ability to develop a positive and creative approach to solving design problems.
- Provide graduates with appropriate skills and the ability to sustain independent lifelong learning.
- Provide graduates with an understanding of the historical, social and cultural context of the discipline in which they will practice.
- Enable graduates to make a positive contribution to the improvement of design standards in society.

Within the context of the above aims, and upon completion of the programme:

Students will have knowledge of:

- a) The historical, social, environmental and cultural context in which they will practice as designers.
- b) The Design Process and the implications of their design decisions.
- c) The professional and legal responsibilities of a designer.

Be able to demonstrate a mastery of:

- a) The application of appropriate technical knowledge and skills relevant to interior design.
- b) The communication of ideas through freehand sketching.
- c) The recording skills appropriate to site and object surveys.
- d) A range of technologies relevant to the presentation of complex design solutions.

Be able to demonstrate competence in the critical appraisal and creative evaluation of design problems and their solutions.



Programme

YEAR 1

MODULE	ECTS	SEMESTER
Form & Space	4	1
Technical Drawing & CAD	4	1
Observational Drawing	4	1
Proportion & Structure	4	1
Introduction to design	4	1
Perception & Colour	4	2
Anthropometrics	4	2
Design Illustration	4	2
Theory Seminars2:Design + Contemporary Society	4	2
SketchUp 1	4	2

YEAR 2

MODULE	ECTS	SEMESTER
Landscape Design	4	1
SketchUp 2	4	1
Recreation	4	1
Exhibition Design	4	1
Theory Seminars3:Modernism +Theories of the 20 th Century	4	1
Architectural Design	5	2
Commercial Design	5	2
Enterprise Project Practice 1	5	2
Professional Practice 1	4	2

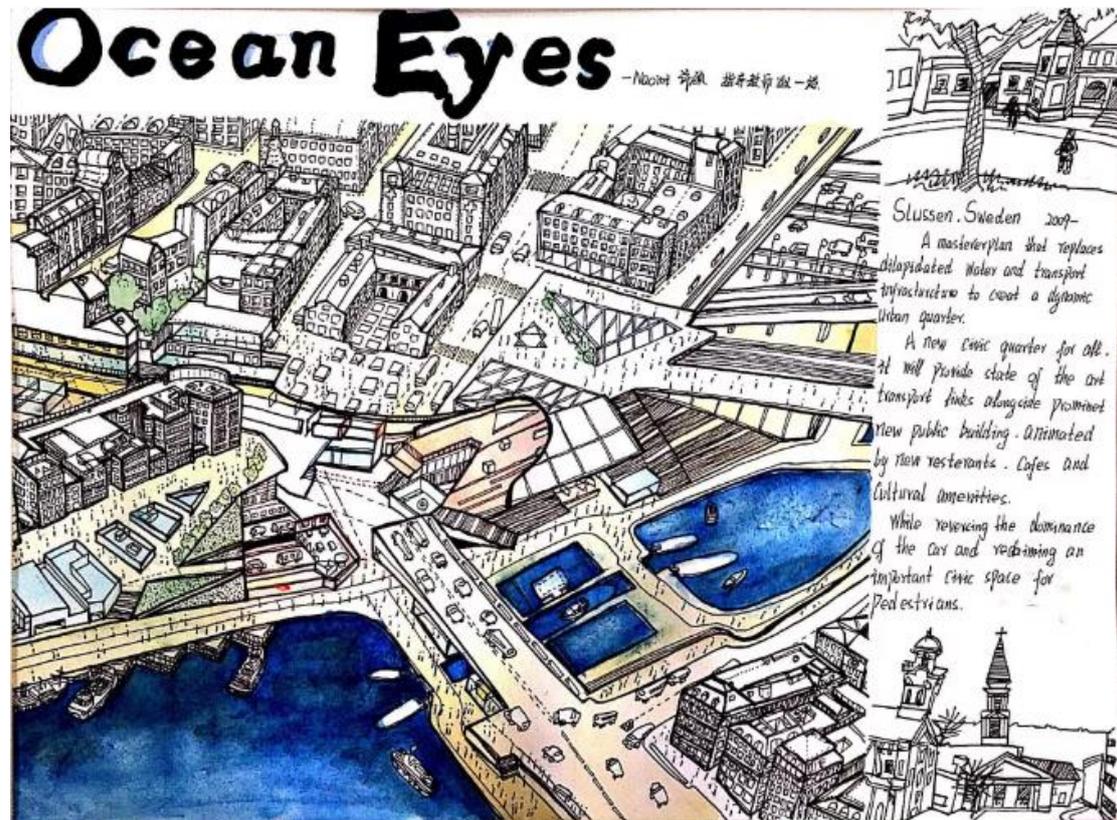
YEAR 3

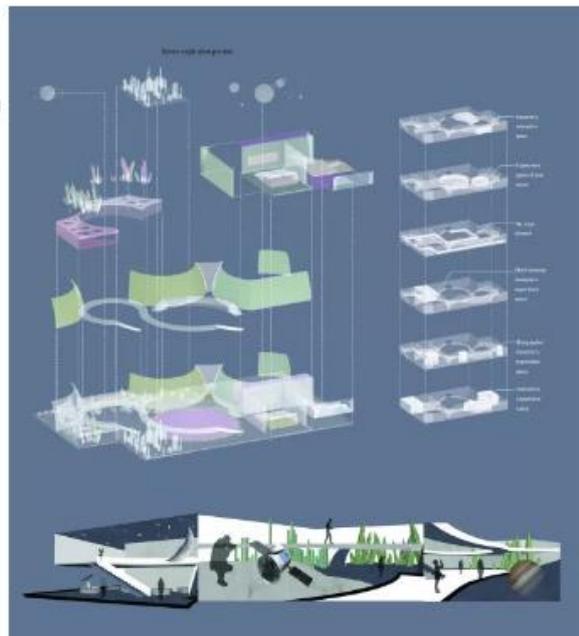
MODULE	ECTS	SEMESTER
BGD Elective	3	1
Hospitality	8	1
Enterprise Project Practice 2	6	1
Sustainability	4	1
Theory Seminars4:After Modernism	4	1
BGD Elective	3	1
BGD Elective	3	2
Retail	5	2
Enterprise Project Practice 3	10	2
Theory Seminars5:Thesis Preparation	5	2
Professional Practice 2	4	2

YEAR 4

MODULE	ECTS	SEMESTER
Interior Design Project	8	1
Enterprise Project Practice 4	8	1
Professional Practice 3	4	2
Environmental Design Graduation Design	14	2

Student's Works





Faculty

Barry Sheehan

Head of Design, Assistant Head of the School

He is a dissertation supervisor on the Masters in Professional Design Programme and is Programme Leader of the Dublin Project MA. He is a frequent guest lecturer and critic at many of design courses throughout Ireland. Barry worked in the United Kingdom on master planning projects, most notably the Cardiff Bay Inner Harbour regeneration. The work of Sharc Design and Sheehan Architects has appeared in several magazines and newspapers as well as on Television. has lectured on his work including to the Royal Hibernian Academy (RHA), and Design Shannon amongst others. He is a regular commentator on design matters in the national media. His Clients have included Vodafone, Hertz, Fuji, Viacom Outdoor, The Heritage Council, CIE and others. He maintains close links to Industry, particularly with Dyson.

Neville Knott

One of Irelands best known Interior Designers

He has presented papers internationally at academic conferences and is the author of The Retail Visual Assistant iBook. Neville has worked with industry for over twenty-five years with companies such as, Switzers, Brown Thomas, Clery's, Sempere, George Pacific, Adare Productions and Crown Paints. He is on the international colour influence panel based in London presenting future trends to the press and media. He is a well know Broadcaster of television programs such as, Beyond the Hall Door, Showhouse, Roomers and Neville's Doorstep Challenge on RTE 1, TV3 and the Home Channel.

Lin Chen

Director of the environmental design international program, senior interior designer, (DIT) Dublin institute of technology visitor

She is a very experienced museum display designer and has participated in many real projects. Such as The Exhibition Design of Ordos Museum, The Exhibition Deign of Tianjin Airport, The Exhibition Deign of Yunnan Museum preface hall design, etc.

Kerry Meakin

Having previously worked in the visual merchandising and retail design industry for nearly 25 years, Kerry lectures on Bachelor of Art (Hons) in Interior Design. In her industry role her clients have included Switzers, Brown Thomas, Ryder Cup Hospitality, HMV, Habitat UK and Ireland.

Órla Keane

Órla works as an interior designer and sustainability consultant on both residential and commercial projects, having recently spent six years as a senior designer with Arnotts of Dublin. She currently works as a freelance designer and prop stylist.

The Enterprise Teacher

Shuhui Diao

Beijing Tsingshang Architectural Design and Research Institution Co, Ltd
Direction: 3DMAX, Museum Exhibition Design

Liming Guo Beijing

Tsingshang Architectural Design and Research Institution Co, Ltd
Direction: Living space interior design、 Commercial space interior design

Yishen Liu

Beijing YiShen Space Design Office.
Direction: Commercial space interior design、 Villa space interior design

Shiwei Guo

Direction: Interior and External Building Design

Zipeng Cao

Beijing BoZong exhibition art co. LTD
Direction: Design Management、 Museum Exhibition Design